



Adobe® CQ 6®

AEM: Mobile

Duration: 1 Day | 8 Hrs



Know Tomorrow Today

Course Description:

Mobile channels have gained considerable importance in the last few years, mainly driven by the success of the iPhone. This training will instruct students on how to build a mobile website with AEM, including mobile development best practices and specific AEM techniques to allow content reuse and optimization through the different devices

Target audience:

This training is useful for those developers who are required to use AEM to manage websites for mobile devices, view a mobile page that emulates a mobile device, or switch between several views.

Objectives:

Upon completing this training, participants will be able to:

- Understand key concepts regarding the use of mobile sites and mobile native apps
- Set up a simple mobile website project
- Be able to use the emulator
- Understand device detection
- Develop components for mobile
- Understand content reuse across channels
- Use the authoring interface for the iPad

Pre-Requisites:

The content of this training assumes a basic knowledge of Adobe AEM as a general Web application platform, as well as familiarity with AEM user interfaces. Students should have attended the AEM Developer class

Agenda: Day 1

Morning Session (9 a.m. - noon)

- Introduction
- CQ5 mobile website
- Emulation and editing
- Device detection using device specs
- Device groups

Afternoon Session (1-5 p.m.)

- Specialized mobile components
- Content reuse and inheritance
- Mobile authoring with iPad
- Newsletter templates

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